

## **Appendix**

The tableplots I have described in my dissertation are created in R 2.1.1. I use two primary functions to create a tableplot: `table.plot` and `cellgram`. These functions make use of functions in the R packages `grid` (Sarkar, 2005) and `lattice` (Murrell, 2005). There is also a small function, `gap.list`, that helps create partitions in tableplots; `gap.list` is used by `table.plot`.

### **The `cellgram` function**

A tableplot is made up of *cellgrams* that appear in each cell of the tableplot. A cellgram is a square display that shows a symbol (or symbols) with area proportional to a value (or values). (See Section 3.1 for a detailed description.) For example, given values 0.9, 0.8, -0.7, 0.6, 0.5, and 0.4, the cellgram in Figure A.1 is produced by

```
cellgram(cell=c(0.9,0.8,-0.7,0.6,0.5,0.4),label.size=3,label=4).
```

A description of the parameters of `cellgram` appears in Table A.1.

Figure A.1. Example of a cellgram.

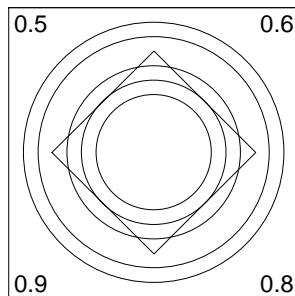


Table A.1. Description of parameters for cellgram.

Parameter	Description
-----------	-------------

---

<code>cell</code>	Value(s) to be plotted in each cell.
-------------------	--------------------------------------

<code>shape</code>	Shape(s) of the symbol(s); 0 for circle, 1 for diamond, 2 for square. [default: <code>shape=0</code> ]
--------------------	--

<code>shape.col</code>	Color(s) of the symbol outline(s). [default: <code>shape.col="black"</code> ]
<code>shape.lty</code>	Line type(s) of the symbol(s); see Murrell (2006, p. 61). [default: <code>shape.lty=1</code> ]
<code>scale.max</code>	Denominator used to divide the value(s) of <code>cell</code> . [default: <code>scale.max=1</code> ]
<code>cell.fill</code>	Color used to fill the interior of the symbol for the smallest (absolute) value in <code>cell</code> . [default: <code>cell.fill="white"</code> ]
<code>back.fill</code>	Color used to fill the interior of the cell. [default: <code>back.fill="white"</code> ]
<code>label</code>	Number of labels to appear in each cell; maximum is 4. If <code>cell</code> has more than four values and <code>label=4</code> , only the four largest values will be labeled. [default: <code>label=0</code> ]
<code>label.size</code>	Size of text used for the labels in a cell; see Murrell (2006, p. 64) [default: <code>label.size=0.7</code> ]
<code>ref.col</code>	Color of reference lines in a cell. [default: <code>ref.col="grey80"</code> ]
<code>ref.grid</code>	To draw reference lines or not. [default: <code>ref.grid="no"</code> ]
<code>shape.name</code>	To uniquely name the symbols in a cell. [default: <code>shape.name=" "</code> ]

## The `table.plot` function

The `table.plot` function creates tableplots by drawing an arrangement of cellgrams. The appearance of each cellgram in a tableplot can be different. That is, one can designate a different set of parameters for each cellgram in a tableplot. This feature uses the parameters `matrix.2` and `patterns` of `table.plot`. For example, if the cellgrams are to have five different settings of parameters (i.e., five types of differently parameterized cellgrams), `patterns` should be assigned a list of five sublists. Each sublist entails values for the cellgram parameters `shape`, `shape.col`, `shape.lty`, `cell.fill`, `back.fill`, `label`, `label.size`, `ref.col`, `ref.grid`, `scale.max` as defined in Table A.1. As each cellgram is constructed, `table.plot` determines what parameter setting to use based on values of `matrix.2`, which is assigned a matrix with dimensions equal to that of the tableplot. Given five

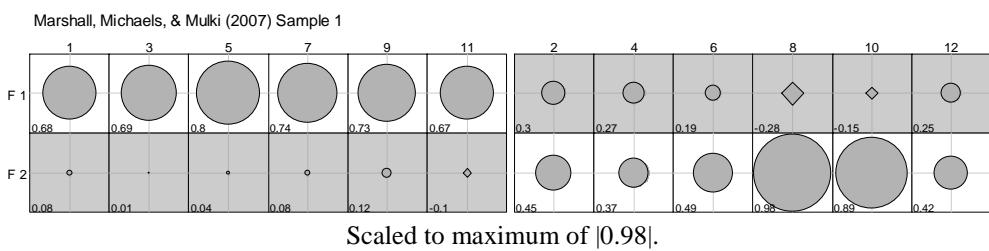
types of parameter settings, for example, the elements of `matrix.2` could be 1, 2, 3, 4, or 5, corresponding to the five types of parameter settings. If element  $(i, j)$  of `matrix.2` is 4, then the cellgram of cell  $(i, j)$  is drawn with parameter settings type 4.

In Section 3.3 I described the study by Marshall, Michaels, & Mulki (2007); I reanalyzed their sample 1 data using maximum likelihood EFA in CEFA followed by a target rotation to the hypothesized perfect cluster configuration. The resulting  $12 \times 2$  factor pattern appears in Table A.2. The corresponding tableplot of this pattern (transposed) appears in Figure A.2.

Table A.2. Factor pattern of sample 1 from Marshall, Michaels, & Mulki (2007).

item	Factor 1	Factor 2
1	0.6835	0.0771
3	0.6913	0.0056
5	0.8037	0.0437
7	0.7435	0.0807
9	0.7334	0.1236
11	0.6698	-0.0996
2	0.2959	0.4506
4	0.2654	0.3741
6	0.1941	0.4879
8	-0.2835	0.9830
10	-0.1482	0.8863
12	0.2454	0.4164

Figure A.2. Tableplot of the sample 1 pattern from Marshall, Michaels, & Mulki (2007).



The R code that generates the tableplot in Figure A.2 appears as follows:

```
MMM1 = matrix(c(
  0.6835, 0.0771,
  0.6913, 0.0056,
  0.8037, 0.0437,
  0.7435, 0.0807,
  0.7334, 0.1236,
  0.6698,-0.0996,
  0.2959, 0.4506,
```

```

0.2654, 0.3741,
0.1941, 0.4879,
-0.2835, 0.9830,
-0.1482, 0.8863,
0.2454, 0.4164), 12, 2, byrow=T)

B = matrix(1,2,12)
B[2,1:6] = 2
B[1,7:12] = 2

table.plot(
    matrix.1 = t(round(MMM1,2)),
    title = "Marshall, Michaels, & Mulki (2007) Sample 1",
    top.label = ("1","3","5","7","9","11","2","4","6","8","10","12"),
    side.label = "F",
    v.parts = c(6,6),
    gap = 2,
    matrix.2 = B,
    patterns=list(
        list(0,"black",1,"grey70","white",1,0.7,"grey80","yes",0.98),
        list(0,"black",1,"grey70","grey80",1,0.7,"grey70","yes",0.98)
    )
)

```

A description of the parameters of `table.plot` appears in Table A.3. The code for `cellgram` and `table.plot` appears after Table A.3.

Table A.3. Description of parameters for `cellgram`.

Parameter	Description
<code>matrix.1</code>	Values to be plotted. <code>matrix.1</code> can be a matrix or an array of three dimensions. For example, to plot three $12 \times 2$ factor patterns, <code>matrix.1</code> is assigned a $12 \times 2 \times 3$ array of the factor pattern coefficients.
<code>matrix.2</code>	Matrix that designates the type of <code>cellgram</code> parameter settings to be used in each cell. The dimensions of <code>matrix.2</code> are same as the dimensions of the matrix assigned to <code>matrix.1</code> (or same as the first two dimensions of the array assigned to <code>matrix.1</code> ).
<code>patterns</code>	A list of sublists; each sublist specifies the values for all parameters of <code>cellgram</code> other than <code>cell</code> and <code>shape.name</code> (see Table A.1). [default: <code>patterns=list(list(0, "black",1,"white","white",0,0.5,"grey80","no",1))]</code> ]
<code>title</code>	Title of tableplot. [default: <code>title="Tableplot"</code> ]
<code>side.label</code>	Prefix used to create labels for each row; or a list of labels. [default:

```

    side.label="row"]

top.label  Prefix used to create labels for each column; or a list of labels. [default:
           top.label="col"]

table.label To label rows and columns or not. [default: table.label="yes"]

label.size  Size of text used for the row and column labels; see Murrell (2006, p. 64). [default:
           label.size=0.8]

gap        Size (in millimeters; see Murrell, 2006, p. 99) of the gap(s) that appear between
           submatrices of the tableplot if a partitioned tableplot is selected. [default: gap=2]

v.parts    List of numbers corresponding to the subsets of columns if partitions between columns are
           desired. For example, to partition a tableplot with 12 columns into four sets of three
           columns, specify v.parts=c(3,3,3,3). [default: v.parts=0 creates no column
           partitions]

h.parts    Analogous to v.parts, but for creating partitions between rows of the tableplot.
           [default: v.parts=0 creates no row partitions]

cor.matrix If the tableplot is a correlation matrix or not. If cor.matrix="yes" then diagonal
           elements of the tableplot are filled with labels (specified in var.names), not cellgrams.
           [default: cor.matrix="no"]

var.names  If cor.matrix="yes" then var.names specifies the prefix used to create labels
           for the diagonal elements of the tableplot; or a list of labels. [default:
           var.names="var"]

```

```

cellgram = function(
  ## Arguments that may be vectorized:
  cell,                  # actual cell value(s)
  shape=0,                # shape of cell value(s); 0=circle, 1=diamond
  shape.col="black",      # color of shape(s), outline only
  shape.lty=1,              # line type used for shape(s); see page 61
  ## Arguments that will never be vectorized:
  scale.max=1,
  cell.fill="white",      # fill color of smallest cell value
  back.fill="white",      # back fill color
  label=0,                 # how many cell values will be printed; max is 4
  label.size=0.7,
  ref.col="grey80",
  ref.grid="no",
  shape.name="" )          # uniquely identify shapes to help fill in smallest one
  {
    grid.rect(gp=gpar(fill=back.fill, lwd=0.2))
  }

```

```

if (length(cell)>length(shape))      shape=rep(shape, length(cell))
if (length(cell)>length(shape.col))  shape.col=rep(shape.col, length(cell))
if (length(cell)>length(shape.lty))  shape.lty=rep(shape.lty, length(cell))

## Draw grid reference lines:

if (ref.grid=="yes") {
  grid.segments(x0=0,y0=-.5,x1=1,y1=.5, gp=gpar(col=ref.col, lwd=0.2))
  grid.segments(x0=-.5,y0=0,x1=.5,y1=1, gp=gpar(col=ref.col, lwd=0.2))
}

## Rescale cell values:

s.cell = cell / scale.max

## Draw cell values:

for (k in 1:length(cell)){
  if (!is.na(cell[k])) { ## This is to allow missing values; but if all missing, then error ensues!
    #if (cell[k] < 0) this.col="red" else this.col=shape.col[k]
    this.col = shape.col[k]

    #if (cell[k] < 0) this.lty=3 else this.lty=shape.lty[k]
    this.lty = shape.lty[k]

    if (cell[k] < 0) this.shape = 1 else this.shape=shape[k]

    if (this.shape==0)
      grid.circle(name=paste(shape.name,k,sep=""),
                  r=abs(s.cell[k]/2),
                  gp=gpar(col=this.col, lty=this.lty, lwd=0.1))

    if (this.shape==1) {
      r1 = 0.5 - 0.5*abs(s.cell[k])
      r2 = 0.5*abs(s.cell[k]) + 0.5
      grid.polygon(name=paste(shape.name,k,sep=""),
                    x=c(r1, .5, r2, .5), y=c(.5, r2, .5, r1),
                    gp=gpar(col=this.col, lty=this.lty, lwd=0.1)) }

    if (this.shape==2)
      grid.rect(name=paste(shape.name,k,sep=""), height=abs(s.cell[k]),
                 width=abs(s.cell[k]), gp=gpar(col=this.col, lty=this.lty))
  }
}

grid.edit(paste(shape.name,which.min(abs(cell)),sep=""), gp=gpar(fill=cell.fill))

## Labels
if (label > 0){
  cell = sort(cell,decreasing=T)
  d = matrix(c(0,1,1,0,0,0,1,1),4,2)
  for (k in 1:min(label,4,length(cell))){
    grid.text(cell[k], gp=gpar(cex=label.size),
              x=unit(c(.02,.98,.98,.02)[k],"npc"),
              y=unit(c(.02,.02,.98,.98)[k],"npc"), just=d[k,])
  }
}
}

table.plot = function(
  matrix.1,          # Matrix of values; can be a matrix, or an array of 3 dimensions.
  matrix.2,          # Matrix of pattern designations.
  patterns = list(list(0, "black", 1, "white", "white", 0, 0.5, "grey80", "no", 1)),
  title="Tableplot",
  side.label="row", # Or provide actual list of labels for each row.
  top.label="col", # Or provide actual list of labels for each column.
  table.labels="yes",# To have labels around the table or not.
  label.size=0.8,   # Size of side/top labels.

  gap=2,             # Width of gaps in partition, if there are partitions.
  v.parts=0,         # Column clusters; if provided, sum must equal number of columns.
  n.parts=0,         # Row clusters; if provided, sum must equal number of rows.

  cor.matrix="no",   # For a correlation matrix.
  var.names="var",   # Or provide a list of variable names.

  ...){

  grid.newpage()

  #---Create labels for a correlation matrix, if no names provided.

  if ((cor.matrix=="yes") && (length(var.names)==1)) var.names = paste(var.names,1:dim(matrix.1)[1])

  #---Create the pattern designation matrix when there is just one pattern.
  #---Otherwise, the pattern designation matrix is supplied by user.

  if (length(patterns)==1) matrix.2 = matrix(1, dim(matrix.1)[1], dim(matrix.1)[2])

  #---Add on extra dimension to matrix.1 if matrix.1 only has two dimensions.
}

```

```

if (length(dim(matrix.1))==2) {dim(matrix.1) = c(dim(matrix.1)[1], dim(matrix.1)[2], 1)}
#---Constructing vectors of gaps if partitions provided.

v.gaps = gap.list(partitions=v.parts, x=dim(matrix.1)[2])
h.gaps = gap.list(partitions=h.parts, x=dim(matrix.1)[1])

#---Constructing labels, if no specific labels provided for each row/column.

if (length(side.label)==1) side.label = paste(side.label, 1:dim(matrix.1)[1])
if (length(top.label)==1) top.label = paste(top.label, 1:dim(matrix.1)[2])

#---Create Layout 1 and write main title.

L1 = grid.layout(2,1,heights=unit(c(3,1),c("lines","null")))
pushViewport(viewport(layout=L1, width=0.95, height=0.98))

pushViewport(viewport(layout.pos.row=1))                                     ## Push row 1 of Layout 1.
grid.text(title, x=0.02, just=c("left", "bottom"))
upViewport()

#---Create Layout 2.

L2 = grid.layout(1,2,widths=unit(c(1,1),c("char","null")))
pushViewport(viewport(layout.pos.row=2, layout=L2))                           ## Push row 2 of Layout 1.

#---Create Layout 3.

L3 = grid.layout(dim(matrix.1)[1],dim(matrix.1)[2],respect=T,just=c("left","top"))
pushViewport(viewport(layout.pos.col=2))                                     ## Push col 2 of Layout 2;

#---Push Layout 3, but with adjustments to accomodate possible partitions.

pushViewport(viewport(layout=L3, x=0, y=1,
                      just=c(0,1),
                      width =unit(1,"npc")-unit(gap,"mm")*(length(v.parts)-1),
                      height=unit(1,"npc")-unit(gap,"mm")*(length(h.parts)-1)))

#---Draw cellgrams.

for (i in 1:dim(matrix.1)[1]){
  for (j in 1:dim(matrix.1)[2]){

    pushViewport(viewport(layout.pos.row=i, layout.pos.col=j))
    pushViewport(viewport(just=c(0,1), height=1, width=1,
                         x=unit(gap,"mm")*v.gaps[j],
                         y=unit(1,"npc")-unit(gap,"mm")*h.gaps[i]))

    pattern = patterns[[matrix.2[i,j]]]

    if ((cor.matrix=="yes") && (i==j))

    {
      grid.rect(gp=gpar(fill="grey90"))
      grid.text(var.names[i],gp=gpar(cex=0.5))
    } else

      cellgram(cell      = matrix.1[i,j],
                shape     = pattern[[1]],
                shape.col = pattern[[2]],
                shape.lty = pattern[[3]],
                cell.fill = pattern[[4]],
                back.fill = pattern[[5]],
                label     = pattern[[6]],
                label.size= pattern[[7]],
                ref.col   = pattern[[8]],
                ref.grid  = pattern[[9]],
                scale.max = pattern[[10]],
                shape.name= paste(i,j))

    ##grid.rect()

    if ((j==1) && (table.label=="yes")) {grid.text(side.label[i], x=-0.04, just=1,
                                                    gp=gpar(cex=label.size))}

    if ((i==1) && (table.label=="yes")) {grid.text(top.label[j], y=1.05, vjust=0,
                                                    gp=gpar(cex=label.size))}

    upViewport()
    upViewport()
  }
  popViewport()
}

## A function to construct a gap list.

gap.list = function(partitions=0,x){
  if (length(partitions)==1) rep(0,x) else {
    rep(1:length(partitions), partitions)-1
  }
}

```